## Welcome!

We are honored that you have chosen to register as an official Sweet Adelines International quartet. Since our founding in 1945, quartets have been integral to our mission of preserving and sharing women's barbershop music. Thank you for becoming part of our history and legacy!

All information and **documents needed for quartet renewal can be found here,** on the Sweet Adelines International website.

## Dates, Deadlines, Reminders

Your quartet has been registered under the name provided in this email. We hope the name assigned to your quartet was your first choice. As you know, sometimes requested names are unavailable because the name is already registered to another quartet/chorus or is a name with a protected status. Quartet name changes are only allowed at the beginning of the fiscal year, May 1.

- All quartets are required to renew each year. Quartet registrations expire annually on April 30. During the month of April, a renewal notice will be emailed to the quartet contact. Renewals are not accepted or processed during the month of April. Quartet Renewals open on May 1.
- All four members of a registered quartet must be in good standing concerning international dues before their request for renewal can be processed. Only the quartet contact listed in our records can renew the quartet on our website.
- **Personnel changes** can only be made by the primary contact and must be received in writing via email or online through the database.

If you have any questions or concerns, contact Keisha Gansen, quartet registrar, at **quartet@sweetadelines.com** or **1.800.992.7464 Ext. 133.** 

## Quartet Forms

To access quartet forms, make sure you are logged in to the Members Only database. Then, click on the name of the document. Most can be found in the **Forms and Documents Center** on the Sweet Adelines International website.

- Online Quartet Registration Instructions
- Quartet Registration Form
- Arrangers List of Names
- Published Music List
- Competition Handbook

New Quarter









